**ILLUSIVE ASSIGNMENT 3**

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# Features / User Story identification and creation and User Story sizing

A screenshot of a social media post

Description automatically generated

## Link To Jira

<https://illusivefitness.atlassian.net/secure/RapidBoard.jspa?rapidView=1&projectKey=IL&view=planning.nodetail&selectedIssue=IL-2&issueLimit=100>

# User Story definitions of READY and DONE

**A user story is ready when the product owner (Kealan O Callaghan) can prioritize it and the development team(Kacper Grzenda & Patrick Murray) has enough information to implement it.**

**A user story is done when the product owner (Kealan O Callaghan) accepts the outcome and all criteria are met by the development team (Kacper Grzenda & Patrick Murray). The code has been reviewed and the code is tested by the tester (Oskar Grzenda).**

# Team Working Agreement

## Team Name

Illusive

## Team Mission

To develop a fitness website which follows the guidelines specified by the owner of the company.

The owner of the company is Kealan O’Callaghan, he wants a website that can help people find easy meal plans and different type of workouts.

The website must be user friendly and allow people to find exercises for specific muscle groups.

## Roles and Responsibilities

Owner: Kealan O’ Callaghan

Scrum Master: Cory O’ Donoghue

Tester: Oskar Grzenda

Engineer: Patrick Murray

Engineer: Kacper Grzenda

## Tools

Jira

GitHub

## Communication

We need to have weekly stand up meetings in our class on Wednesday and meat at least once before the class to get everything together. Use GitHub to upload our assignments so everyone can see them and add their own points to it.

We all agree to take joint responsibility for the outcome of the project, and we all have to have some participation in this project.

# Submission Summary

Our teams approach of establishing the projects user stories were to identify our personas. Then for each persona we established the jobs to be done so we could identify, describe, and size features of each user story.

Our team working agreement was easily met. We all sat and allocated a team member a certain role based on our skill set, knowledge and previous experience relating to project management. Patrick and Kacper were elected as developers because of their programming skills, Oskar was appointed as a tester because of his programming skills, Kealan was put as project manager due to his past projects he lead and Cory was made scrum master as he has previously studied this SDLC.

We sized our user stories by every member of the project anonymously writing down a number (1, 3, 5, or greater) estimating how long a user story will take to develop (1 being not long and 5 being a long time). We than showed each other our estimations we spoke about why we decided with that number. We than got the average of each user story sizing and wrote it in Jira.